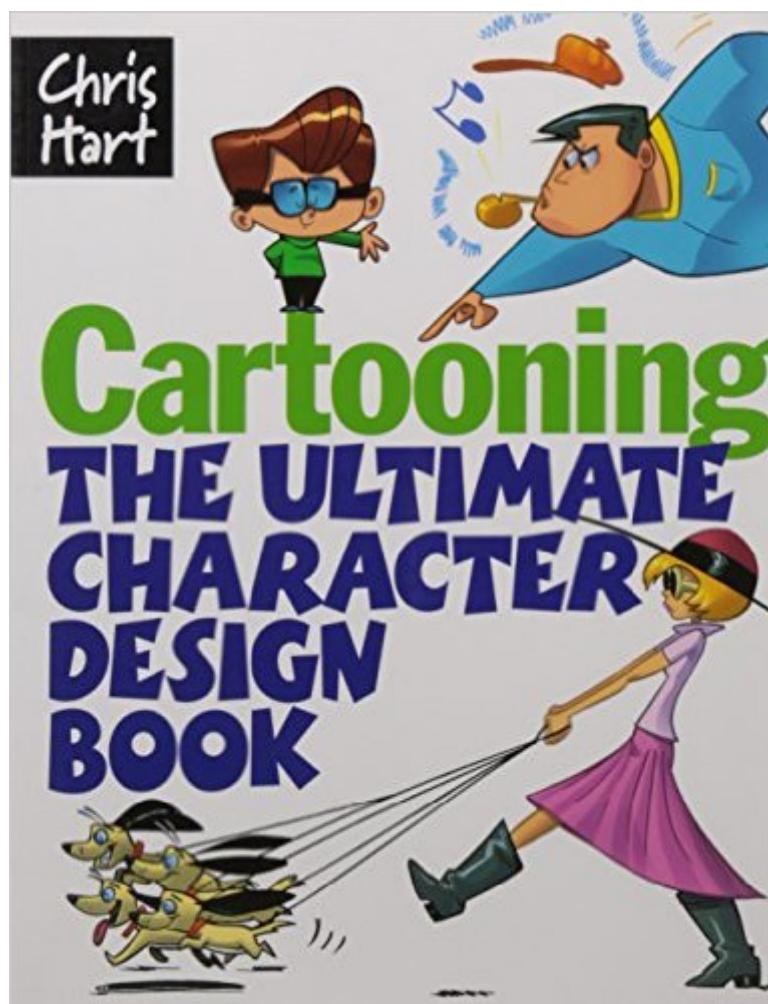


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# Cartooning: The Ultimate Character Design Book



## Synopsis

Chris Hart's how-to-draw books have sold in the several millions of copies. Now, in his latest, he delivers detailed instructions, inspiring ideas, and invaluable tips for creating appealing and original manga-style characters. Character design is the key to success in comic books and animated films, and with this clear step-by-step guide, it's a skill that can be quickly learned. Starting with the basics—body types, facial features, costumes, and expressions—Chris shows how to draw a hyper kid, bratty teen, lovable pooch, cool rapper, and many other distinctive types. Then, he takes the reader on a guided tour in search of original characters in places that range from suburban malls to the glitter and glamour of Hollywood and Beverly Hills.

## Book Information

Paperback: 144 pages

Publisher: Chris Hart Books; 1 edition (May 6, 2008)

Language: English

ISBN-10: 1933027428

ISBN-13: 978-1933027425

Product Dimensions: 8.4 x 0.5 x 10.9 inches

Shipping Weight: 1 pounds (View shipping rates and policies)

Average Customer Review: 4.5 out of 5 stars See all reviews (49 customer reviews)

Best Sellers Rank: #57,084 in Books (See Top 100 in Books) #5 in Books > Teens > Art, Music & Photography > Art > Drawing #11 in Books > Arts & Photography > Graphic Design > Commercial > Book Design #13 in Books > Children's Books > Arts, Music & Photography > Art > Cartooning

Age Range: 12 - 17 years

Grade Level: 7 - 12

## Customer Reviews

This book is particularly good for beginners but doesn't dumb it down too much that you'll outgrow the book too quickly. I've always wanted to draw but wasn't interested in re-creating a boring bowl of fruit or a done to death vase of roses! Chris manages to capture the funny side of characters and accentuates their quirkiness with ease. He also explains things like why the 'Know-It-All' girl's eyes must curve upwards [they make her appear condescending] or why the 'Pizza Delivery' guy has to look elongated, lanky and awkward and what features help him appear this way. Lots to do in this book so stock up on sketch pads, pencils and erasers!

The book starts the way all instructional books should. It builds a foundation, explains the tools needed (start with a pencil) goes over basic techniques, and then builds on that. The book gets into more detail, details that only an observant professional and expert like Chris Hart can see, i.e. How to draw people of different ages, rubbery mouths, different character types. I loved the section on character types from the suburbs. He clarified a lot. Funny, hilarious stuff - The Leading Man who collects his own autograph. I'm a big fan and this is my favorite.

Purchased this book after loving another cartooning book: Drawing the new adventure cartoons also by C. Hart. The book opens with an extensive character design lab which covers all(?) I need to know about creating characters: drawing the head, noses, eyes, facial expressions, body types, feet, hands, footware and more. I love the humor Hart uses to bring the characters to life and the how he categorized them: big city characters, suburbs, spoiled junior, rich witch and hundreds more. Lots of fun and extremely educational.

I have 4 or 5 Hart books now and I would say this one is a great place to start, and a great reference guide, some of the techniques explained such as shading and cross hatching can improve your art skills not just for cartooning but also with sketching landscape for example. Really great simple instructions and wonderful drawing examples throughout, buy this as your first of many Hart books, or buy it as a reference guide that you can pull out when you are stuck for an idea.

The fact is that I expected a book with a little more text, explaining the process of creating a character and not just a compendium of characters designed by Chris. It's really a great book for people that do not draw characters, cause it has some good hints, but for people that already draw, it's a guide for Chris Hart own style of characters.

I have been a frustrated cartoonist since I was six. In my professional career, I have attempted to use cartoons to illustrate points in presentations and marketing pieces. This book gave me the pointers to make my doodles come to life with much more impact. It was well organized and brought into focus concepts that were evading my attempts to draw my own cartoons. The book made the "secrets" seem obvious and simple. This is a must have for anyone who wants their doodles to do more than just decorate the margins of their notes.

Really appreciate the humor that pervades the delightful cartoons in this book. It plays on stereotypes like the suburban soccer mom and dissects the details behind character design with classic types of characters, sections highlighting each facial feature, and versions of the same characters showing different emotional expression. I like that the text is brief, uplifting in its humor, and unobtrusive enough to let the visual guides take up the most space.

This is a great book for helping you in creating your own characters. I like the "neighborhood" concept of characters and how really looking at people around you will be a great aid in developing your own characters.

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